

# **SD HxC Floppy Emulator Direct Access mode**

### (Note : All informations in this file are subject to change)

The Direct Access mode can be used by host computer to access directly to the SD Card sectors. All sectors of the SD Card can be read/write by the host computer. By this way up to 32GB of data can be accessed through the floppy disk interface. This feature allows the development of file images selector software or hard disk driver.

To activate this mode, the host computer must move the head to the track 255. Once done, the emulator leave the floppy disk image mode and provide this track layout at the side 0 :





Index signal

This track is in MFM DD (250Kbits/s) format.

## **Status/Control sector :**

The status/control sector is the interface to change the LBA address, and get the status of the interface. This sector is updated at each revolutions.

### **Data sectors :**

These sectors are mapped over some SD Card Sector. The SD Card base sector are selected with the LBA parameter.

Some examples :

To READ sector 0x00100004 of the SD Card :

- → Change the LBA to 0x00100000 (see Status/Control sector Write & commands chapter)
- $\rightarrow$  Read The sector ID 5 (LBA+4)

To Write sector 0x00100002 of the SD Card :

- → Change the LBA to 0x00100000 (see Status/Control sector Write & commands chapter)
- $\rightarrow$  Write The sector ID 3 (LBA+2)



# Status/Control sector Read:

typedef struct direct\_access\_status\_sector\_

	char DAHEADERSIGNATURE[8]; // contain -> HxCFEDA\0	
	char FIRMWAREVERSION[12];	// firmware version (null terminated)
	unsigned long lba_base;	// Actual SD Card LBA base address
	unsigned char cmd_cnt;	// Command counter – incremented at each command passed
	unsigned char read_cnt;	// Read counter – incremented at each revolution.
	unsigned char write_cnt;	// Write counter – incremented at each sector write.
	unsigned char last_cmd_status;	// Status of the last command passed : 0=no error.
	unsigned char write_locked;	// Write to the SD Card locked.
	unsigned char keys_status;	// Push buttons states.
	unsigned char sd_status;	// SD Card status ->0x00 init ok ! / 0xFF non present/error
	unsigned char SD_WP;	// SD Card write protect state
	unsigned char SD_CD;	// SD Card detect state
	unsigned char number_of_sector;	// Number of data sector following this status sector
	unsigned short current_index;	// Current index selected (Indexed & file selector mode).
}direct	_access_status_sector;	
}direct_	unsigned char last_cmd_status; unsigned char write_locked; unsigned char keys_status; unsigned char sd_status; unsigned char SD_WP; unsigned char SD_CD; unsigned char number_of_sector; unsigned short current_index; _access_status_sector;	<ul> <li>// Status of the last command passed : 0=no error.</li> <li>// Write to the SD Card locked.</li> <li>// Push buttons states.</li> <li>// SD Card status -&gt;0x00 init ok ! / 0xFF non present/error</li> <li>// SD Card write protect state</li> <li>// SD Card detect state</li> <li>// Number of data sector following this status sector</li> <li>// Current index selected (Indexed &amp; file selector mode).</li> </ul>

The remaining bytes of the sector are unused/set to 0x00.

# Status/Control sector Write :

typedef struct direct\_access\_cmd\_sector\_

{

, \_\_\_\_,

The remaining bytes of the sector must be set to 0x00.



# Command set:

### <u>CMD\_NOP : 0x00</u>

This command does nothing.

Note : Once a SD Card is removed from the slot, "sd\_status" is changed to 0xFF. To detect the reinsertion of a SD Card the CMD\_NOP should be passed until the sd\_status is changed to 0x00.

## CMD\_SET\_LBA : 0x01

This command change LBA base address and the number of sector to read/write:

 $\frac{\text{parameter 0}}{\text{parameter 1}} = \text{LBA}[7..0]$   $\frac{\text{parameter 1}}{\text{parameter 2}} = \text{LBA}[15..8]$   $\frac{\text{parameter 2}}{\text{parameter 3}} = \text{LBA}[23..16]$   $\frac{\text{parameter 3}}{\text{parameter 4}} = \text{LBA}[31..24]$   $\frac{\text{parameter 4}}{\text{parameter 4}}$   $\frac{\text{need to be set to 0xA5 or 0x5A to be able to write on SD Card sector.}$   $\frac{\text{The value 0x5A disable the SD Card read. This is useful to make write burst into the SD Card.}$ 

parameter 5 Number of sector to read or write. If set to 0 the default value 8 is used.

Data sectors follow the Status/Control sector. The number of data sector is set into the parameter\_5 register. Each data sector contain an SD Card LBA sector: LBA, LBA+1, LBA+2,...LBA+(parameter\_5-1).

# <u>CMD\_SET\_TRACK\_POS : 0x02</u>

This command change the track position. parameter\_0 = Disk drive A track position. parameter\_1 = Disk drive B track position.

If all disk drive leave the track 255 position, the emulator come back into the normal mode/floppy disk image mode.

### CMD\_SET\_TRACK\_POS: 0x03

This command enable/disable the 300RPM mode.

parameter\_0 =  $0x00 \rightarrow No$  RPM speed control.

parameter\_0 =  $0xFF \rightarrow RPM$  forced to 300RPM if the number of sector per rotation allows it.



### CMD\_SELECT\_IMAGE\_INDEX: 0x04

(Note : Firmware v1.8.2.16 or up needed)

When the floppy emulator is in indexed mode or file selector mode this command allows to select the image number to load.

parameter\_0 = Image number to load (LSB)
parameter\_1 = Image number to load (MSB)

The last selected/loaded image can be read in the current\_index field of the status sector.

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